

Latino League Guidelines

Referees,

Please read the following notes pertaining to the Latino League and the procedures that are to be followed.

By accepting games it is understood that you will follow these guidelines and not implement changes unless approved by the League Commissioners.

1. Availability

You will receive an email by the beginning of each week requesting your availability for the following weekend games. You should respond immediately to this email. If you have time constraints they should be noted. Once you have provided availability you should be very reluctant to change, please honor commitment.

2. Game Times

Games are to start at the assigned time per your schedule. A team is ready to play once they have 7 players available to play. Games should start at this point regardless if there are additional players getting ready. The Latino League has 2 divisions and they treat starting a game late **THE SAME WAY EFFECTIVE 4/15/12.**

The referee is to start his/her watch at the scheduled game time. If a team is not ready to play they have 15 minutes in which to commence play. If at the end of 15 minutes they still are not ready to play, they forfeit the game. The clock continues to run for 45 minutes regardless of when the game actually starts (in effect they could play for less than 45 minutes the first half). The second half will be 45 minutes long. (I know USSF rules state that the game should be 2 equal halves. League rules are allowed to supersede USSF rules). It is important to note in the game report the actual start time, which team was late, and how late. Fines are levied against the late team in accordance to how long they delayed the game.

Regardless of D1 or D2- once there are SEVEN players available to commence the game the referee should start the game. If passes/line-ups/ money are not available due to the coach being late- collect ID from each of the participating players (some type of photo id) and hold till half time. At half time IF the missing documentation/money is not available then abandon the game and note this in the game report. This does not mean half time is extended past the 10 mins allowed for the half.

If a team is late, BUT both teams still wish to play, inform them that you will report this in the game report, stating which team was late including how late, that you had forfeited the game to the team that was on time, but that the teams still wanted to play the game. Record all goals, cautions, injuries, etc. as you normally would. The league can sort it out from there. **NO MATTER** what happens both teams must still pay the referee fees, the league will sort that out.

It is important to keep the games on time- especially at Rudy and Cousler. There are other games scheduled for these fields commencing at 1:00 PM- so these games have to be finished no later than 12:45- this includes advantage time.

3. Substitutions

Both Divisions allow a total of 7 substitutions throughout the game at any stoppage of play. The difference is Division I does not allow re-entry during the game whereas Division II allows a player to re-enter once. The total of 7 substitutions per game *may not be exceeded*.

3. Line Up

Each team should give the referee a line up listing the player's names, I.D. and jersey numbers. Referees should collect the 11 starting player's passes at the beginning of the game. When a substitution occurs, the referee should receive a pass from the player entering the game. Upon receiving this pass the AR should write the last 4 ID numbers and the jersey on their game card. Do not stand and search for the player's name on the line-up. It delays the game and is a source of irritation to the players.

Identifying goal scorers and to whom cards were issued should also be done at halftime, (2) sometimes it is difficult for the AR to id the person who scored or acquired a card. A USSF mechanic to assist AR's is for the referee to inform the AR who the person was that acquired the card or scored. This should be done via the referee giving the number to the closest AR at the time of the issuance of a misconduct or a score.

At the end of the game the referees should meet at midfield to make sure they agree on who made the goals, what cards were given, and final score. It is also very important to make sure that you have identified all participating players on the line up. Then, and only then, should the main referee keep a line up and each team should receive a copy of the opposing team's line up.

4. Game reports

The referee is responsible to make sure a game report is submitted to Victor Torres (Division I and II). IF you are submitting the reports electronically, the report must have an electronic signature on it. If you do not have this capability, you must mail the paper report Victor not later than Tuesday following the game. If you mail Victor the game report I need an email stating that you have done so.

Victor's mailing address: 1277 Christianson Road York PA 17402

Victor's email address: JATYoyo@aol.com

Please CC the game report also to me- gyscrefs@yahoo.com- I keep track of these to determine compliance with the reports in a timely manner.

Any injury that occurs during the game must be included in the game report, especially if the player does not return to the game.

IN THE SUBJECT LINE OF THE EMAIL PLEASE USE THE FOLLOWING FORMAT WHICH ALLOWS LOCATING THE GAME REPORT EASILY IN THE FUTURE:

Team Name vs Team Name, Date of Game.....Ex. Toros vs Delfines, April 10, 2011.

5. Game fees for 2011

Each team pays the referee \$87. The referee receives \$76 and each AR receives \$49.

6. Cards:

The League has done a great job in cleaning up the play on the field. We must do our part and issue cautions and ejections judiciously. *Dissent and foul language will not be tolerated. Not giving a card that is deserved is doing a disservice to everyone.*

The referee team during their pre-game should identify which AR is responsibility for which team in case of an altercation. The referee should identify the main instigators. The AR is also responsible for watching for fans or substitutes that come on the field to join the altercation. The coaches of each team are to help with identification of these individuals. If coaches do not help with identification the game is to be suspended. The game may also be suspended if the referee does not feel that it can be completed in a safe manner.

7. Inclement weather-

In case of inclement weather there are several ways to find out if the games are still on:

a.) use this link- [York County Parks \(yorkcountyparks\) on Twitter](#) and see if the fields are open

b.) you may call my cell phone 717-253-2390 after 7:30 am Sunday morning. If you receive the usually greeting the games are “on”. If the games have been cancelled, you will hear a message to that effect. You do not need to leave a message that you called.

c.) You may also call Rudy Park at 717-840-7440. If Rudy closes the field it is almost certain all League games will be cancelled.

d.) Cousler fields (**also called Manchester**) also may be contacted at 717-764-4646, then press #200.

8. Field directions

Go to www.cpyssl.net and click on “fields”. There you will see the fields listed in the Harrisburg, York, Lancaster areas. They do not have Liedigh Fields listed.

Directions to Liedigh are as follows:

From Route 15 in Dillsburg follow 74 North toward Carlisle. Follow 3-4 miles until a sharp bend in road. Cross Railroad tracks and turn left onto Creek Rd.

Follow Creek Rd to stop sign. Turn right onto Creek Rd. To next stop sign. See field directly in front of you. (It is the outfield of the baseball diamond.)

NOTE: **Cousler Field is also known as Manchester in your schedules.**

Leidigh Field is also called Monroe field.

Directions to Friendship Park in Mechanicsburg.

83N to 581W to 15S. Take Bowmansdale exit off of 15S. Turn right. At traffic light, make left onto Gettysburg Pike. Go approximately 1 mile and turn right onto Fisher Road. Go approximately 1 mile and Friendship Park is on your RIGHT. It sits up on the hill and the entrance is in the middle of a sharp right turn in the road.
(You will pass Fisher Park on your left...you must keep going.)

CD= Landis= the old CD High School- they play on the turf field in the football stadium.

9. Uniforms

Both divisions require the teams to have uniforms. Jersey numbers are not to be taped on a jersey. The uniforms should be basically the same. Shirts and shorts and socks. If this is not the case, or if the opposing coach makes a complaint make sure to note this in the game report.

If there is a conflict in Jersey colors the HOME team has the choice- the visiting team must change. This also applies to which side of the field each team sits on- the HOME team has the choice.

This provides a brief overview of the Leagues rules and policies that we need to be aware of. In the event that you have a concern or problem please call me (717-253-2390) or email me at gyscrefs@yahoo.com.

The League has built a website that you can look at- [York Latino](#).

Randy Smith